

BLACKJACK

The object is for you to draw cards that total 21 or come closer to 21 than the dealer without busting (going over 21). All cards are at face value, except for the King, Queen and Jack which count as 10. An Ace will have a value of 1 or 11. The dealer starts the game. Every player gets 2 cards, face up. The dealer gets 2 cards, with a Hole Card (1 card face down). Only after all players' hands are played does the dealer disclose the Hole Card and play the dealer's hand. Once you have your 2 cards in front of you, you can choose to Stand (draw no more cards), or take a Hit (draw one or more cards) until you reach 21 or come as close as possible. However, if you go over 21, you break (automatically lose). A winning hand pays even money. Now the dealer turns over the Hole Card and acts on the hand according to the rules of the game. The dealer must draw to 16 and Stand when 17 or more is reached. At the end of the game, if your count is the same as the dealer's, it is a 0 (nobody wins). The player wins if the dealer breaks (goes over 21) or if player's count is greater than the dealer's count and both have not exceeded 21.

BLACKJACK!

In the event your first two cards are an Ace and any 10 value card, the dealer announces your hand as "Blackjack." If the dealer does not have an Ace or a 10 value card as a face up card, you will be paid at this time. If the dealer has an Ace showing, the player may opt to take even money or wait until the dealer has peeked to determine whether he/she has Blackjack. If the dealer's hand is a Blackjack, the Blackjack is a Push. A player's winning Blackjack is paid off at odds of 3 to 2. A two-card 21 wins over a multi-card 21 in all circumstances.

BLACKJACK TERMS

SPLITTING PAIRS

If your first 2 cards are a pair with the same numerical value, you may split them into 2 hands. You must bet the same amount as your original wager on each hand formed by splitting a pair. You must complete play on your first hand before playing your second hand. However, you may double down on each hand. If the split pairs are Aces, you will receive only 1 card on each. Because only 1 card is given when Aces are split, a player may not double down on Aces that have been split. Players may split a maximum of 3 times, for a total of 4 hands. If you split your initial pair, you receive an identically valued card to create another pair.

DOUBLING DOWN

You may opt to double down after you get your first 2 cards, except when your first 2 cards total 21. When doubling down, you draw only 1 additional card.

INSURANCE

If the dealer's face up card is an Ace, and prior to anyone receiving additional cards, you may take insurance. To do this, you place a bet no more than one-half of your original bet on the insurance line. If the dealer's Hole Card is a 10, Jack, Queen, or King, you win your insurance bet at odds of 2 to 1. If the dealer's Hole Card is any other card, you lose your insurance bet. The dealer collects all losing insurance wagers before continuing the hand. If the correct amount of insurance cannot be bet due to the limitation of the value of chip denomination (i.e., a \$7.50 bet allowing a \$3.75 insurance bet), the player may insure as close to the maximum insurance without over-insuring the bet.

CARD HANDLING

Players are not allowed to touch the cards.

THE PLAYER'S HAND

The player is responsible for the correct count of his or her hand.

HAND SIGNALS

The player is responsible for the proper use of hand signals to indicate Hit or Stand. Other decisions may be made verbally.

OPTIONAL WAGER

An optional wager for your Blackjack is available in selected Blackjack games on the casino floor.

PERFECT PAIRS BLACKJACK

A Perfect Pairs wager is a bet that wins if the first two cards dealt to a hand are a pair. It wins with any pair, regardless of rank or suit; however, the payout odds vary depending upon which type of pair it is. A Perfect Pairs wager loses if the first 2 cards dealt to a hand are not a pair.

This is achieved because the players place their bets on Perfect Pairs at the same time as they place their regular Blackjack Bets. After the completion of the initial deal of 2 cards to each player, the dealer collects all losing Perfect Pairs Bets and then pays all winning Perfect Pairs Bets. Accordingly, all Perfect Pairs Bets have been dealt with prior to the players making any decisions on the way they are to play their hands. The object of the game is for the player's hand to beat the dealer's hand by getting a higher card total that is closer to, but does not exceed, the count of 21. A hand that exceeds the count of 21 is called a busted hand. Cards are counted at their face value with all face cards and 10's having a point value of ten. Aces may be used as 1 or 11. Optional Bonus Wager a player may make is the Perfect Pairs Bonus Wager. Only \$1.00 to \$25.00 wagers will be accepted. There are 3 different types of pairs and the payout odds vary accordingly. They are:

1. A "Mixed Pair." A pair that is comprised of 1 red card and 1 black card.
Example – 3 (Hearts) 3 (Spades)
2. A "Colored Pair." A pair that is comprised of 2 cards that are different suits, with both cards being either red-suited cards or both cards being black-suited cards.
Example – 8 (Clubs) 8 (Spades)
3. A "Perfect Pair." An identical pair.
Example – Q (Diamond) Q (Diamond)

PERFECT PAIR PAYOUT:

Mixed Pair (6 to 1), Colored Pair (12 to 1), Perfect Pair (25 to 1)

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